



## Bermuda Cricket Board

### **Super 6's Tournament Rules**

The Laws of Cricket apply, except:

- Games are played between two teams of six players, & each game consisted of a maximum of Six Over's (six-ball over's) bowled by each side.
- No player can bowl more than two overs.
- Wides & no-balls count as two runs.
- If five wickets fall before 6 over's completed, the last remaining batsman bats on with the 6th batsman acting as runner. He always takes strike. The innings is complete when the sixth wicket falls.

#### **Super Sixes 2010 Rules & Regulations**

[A] Rules and Regulations

The Rules shall apply except as follows:

##### 1. General

Each game shall be played between two teams of six players. A game consists of a maximum of six-ball overs bowled by each side.

##### 2. Under-arm bowling is prohibited.

##### 3. Wide

A wide shall count as 2 extras to the batting side and an extra ball shall be bowled.

##### 4. No Ball

A No ball shall count as 2 extras to the batting side and an extra ball shall be bowled. Any runs scored from a No ball (off the bat, byes, or leg-byes) will be credited in addition to the 2 extras for the No ball.

Any ball, which, after bouncing, passes the batsman above shoulder height standing upright, or would have passed him above shoulder height if it strikes his bat or body, shall be called a No ball.

Any ball that, having not bounced after leaving the bowler's hand, passes the batsman above bail height and would, in the opinion of the umpire, have passed the popping crease above bail height, shall be called a No ball.

##### 5. Last Man Stands

If five wickets fall (not including batsmen retiring not out under rule A7) before 5 overs are completed, the last remaining batsman shall bat on with the 5th out batsman acting as runner. The last remaining

batsman must always take strike. He shall be declared out if his partner is declared out. The innings shall be completed at the fall of the sixth wicket.

## 6. Batsman Retire

A batsman must retire 'not out' on reaching a personal score of 31 runs, but may not retire before reaching 31 runs. The batsman may complete all runs possible off the stroke that takes him to 31 and the full score shall count. If one of the last pair of batsmen is out, any retired "not out" batsman may resume his innings. If more than one batsman retires then they must return in the order in which they retired. Any batsman having not returned in order will be automatically "retired out".

## [B] Other Procedures

### 1. Squad

Each squad shall comprise of a maximum of 8 players, nominated prior to the Tournament, from which the team of 6 shall be drawn for each game. No team shall play any player other than those originally nominated in their squad.

### 2. Captain

One player from each squad shall be nominated as Captain for the duration of the competition even though he may not necessarily play all matches. Captains shall be responsible for naming the six players before each game, for time keeping, for the conduct of their team and for acting on their behalf in the event of disputes.

### 3. Timing

Time keeping is crucial to the success of the competition. Teams must be prepared in advance for each game as follows:

Team Captains must toss at least 25 minutes before the scheduled start of the game and, prior to the toss, notify the Assistant Tournament Director of team selection, batting and bowling order, Captain, Wicketkeeper and substitute.

Opening batsmen and wicketkeepers are to be padded up before the conclusion of the preceding game and the whole batting side padded up at the commencement of their team's innings.

Incoming batsmen shall cross with the outgoing batsmen on the field of play (see rule A10).

4. Any team failing to appear at their appointed time will forfeit the game.

5. In the event of the match schedule being disrupted for any reason or a tie at the top of the table at the conclusion of the tournament final positions and/or results shall be decided on overall run rate (total runs scored divided by the number of legitimate balls received).

6. Decisions of the Umpires on the field of play, and the Match Referee in all other matters shall be final. The Spirit of the Game is to be observed throughout and the Match Committee shall take appropriate action against any player misconduct or unfair play during the tournament.

7. The Tournament Committee shall take appropriate action against any player misconduct or unfair play during the tournament.

8. The Tournament Committee reserves the right to amend these Rules at any time if it considers such an action to be in the best interests of the competition. Decisions of the Tournament Committee on any matter shall be final and absolute and no appeal will be entertained.